



CREATIVE DIGITAL SOLUTIONS

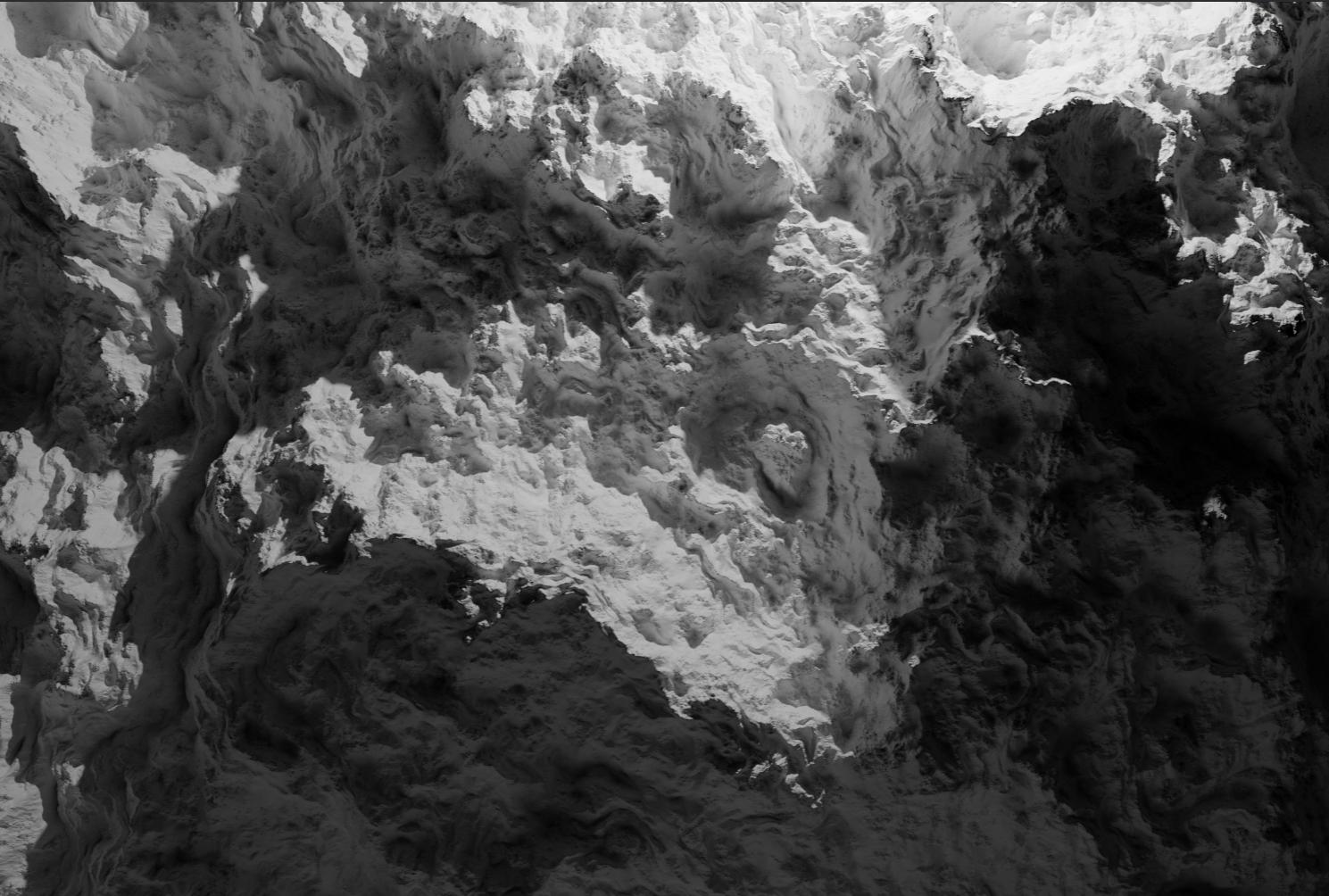
# GLITCH, — WHAT'S THIS ABOUT ?

*An electronic dysfunction ? A bug? A visual artifact? GLITCH, those few rebel pixels that will shake up your perception of the image. If at first glance this bug bothers you, consider it more as a form of digital art, a modern projection of motion design within that wide world of audiovisual.*

GLITCH is a young Belgian collective set up in Charleroi, in 2019, by three passionate digital artists, having collaborated on numerous national and international shows.

Fabien Nowak and Benoit Dal associated their technical and artistic skills to raise up this collective and successful professional cooperation. In constant search of evolution and eager to experiment new techniques, GLITCH designs multimedia projects among others, video clips, video mapping, set dressing, and immersive display.

Concerned with offering your audience unforgettable visual pleasures and long-lasting memories, GLITCH wishes above all to create shows as unique as you.



Motion Design  
Visual Effects  
Video Mapping  
Exhibition  
Event  
Corporate  
Virtual Reality  
Concept Art



## BENOIT DAL

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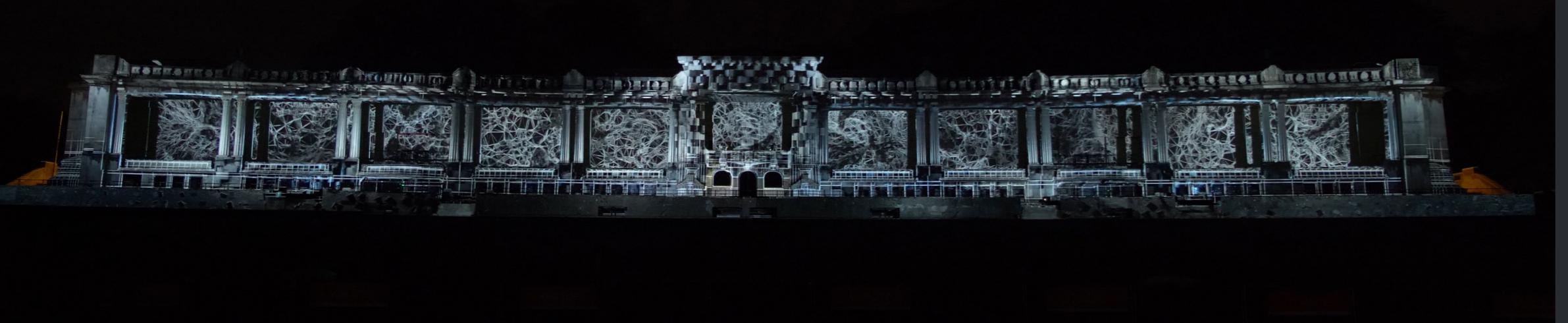
Benoît is a resourceful and polyvalent digital artist with great interest in new technologies. After graduating from the Haute Ecole Albert Jacquard in Namur in 2010, he has multiplied professional experiences in various companies such as *Digital Graphics*, *Luc Petit Création*, *EMAKINA* and *Dirty Monitor*. Audacious and persevering, with him, efficiency and productivity rhyme with creativity and originality.

## FABIEN NOWAK

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Fabien is a digital artist specialized in motion design. Originally from France, he graduated in multimedia communication and moved on to become a technical licensed artist. He worked on multiple projects for *Dreamwall* and *Dirty Monitor*. Attracted by the opportunities offered by the event industry, he naturally heads towards the design of projection mapping. Open minded, he shares his experience as a teacher in various structures such as the *Clermont Auvergne University* in France and *Technifutur* in Belgium





## — WHAT WE DO?

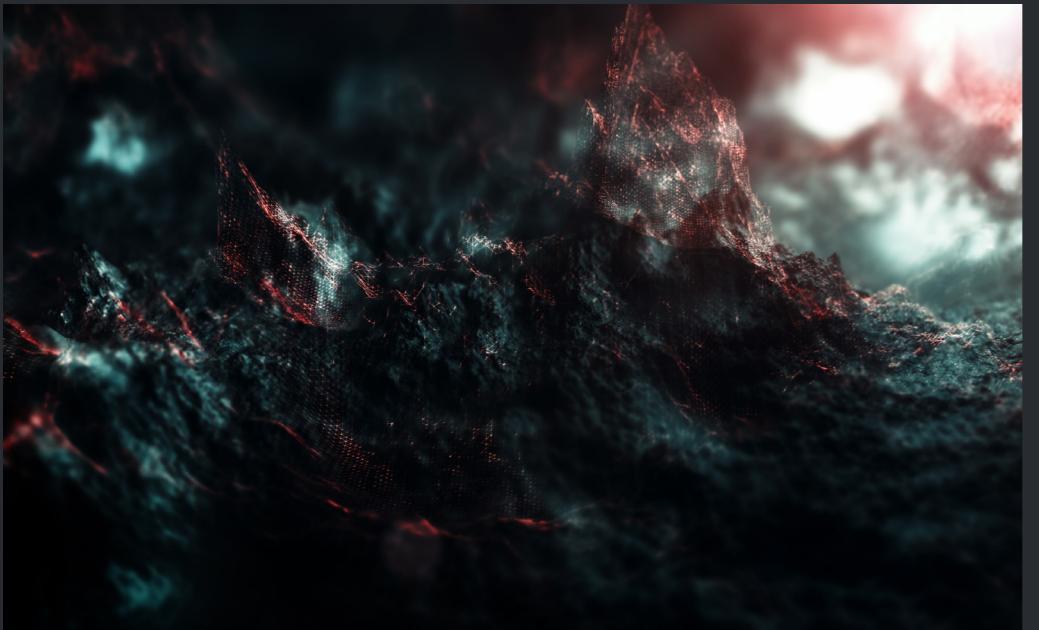
Mixing our different influences, skills and professional experiences allows us to perform in numerous diverse and interesting graphic universes.

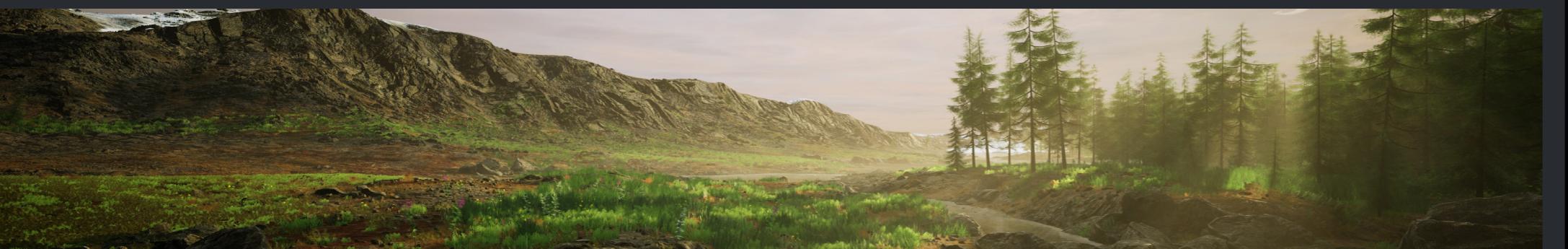
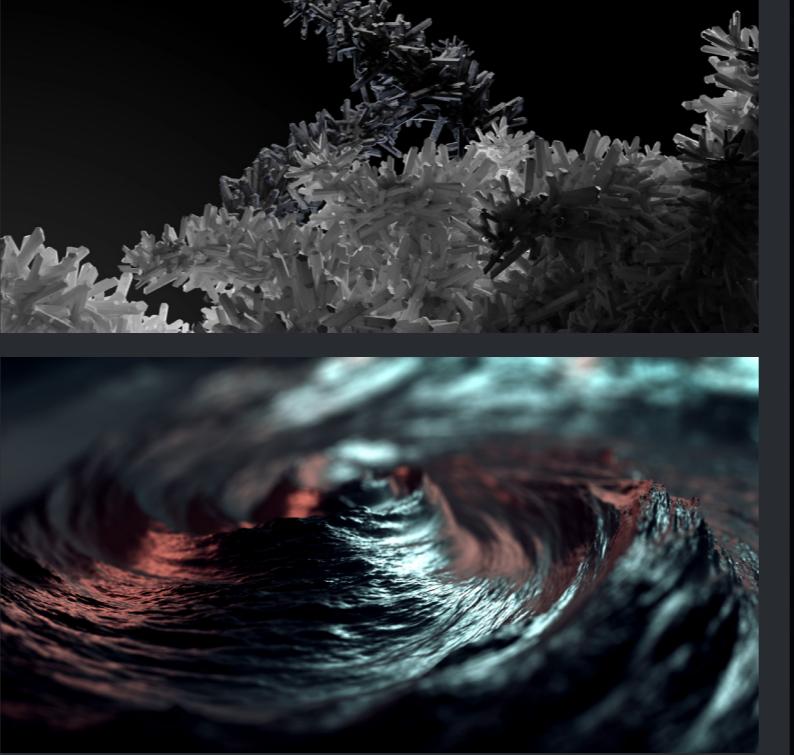
By combining graphic conception, motion design, 3D modelling and scenography with a various set of skills and diffusion media, such as video mapping, TV-broadcast, or different cross media, we develop a wide range of services to create all kinds of multimedia and audiovisual products.

# MOTION DESIGN

Our showreel 2023 :





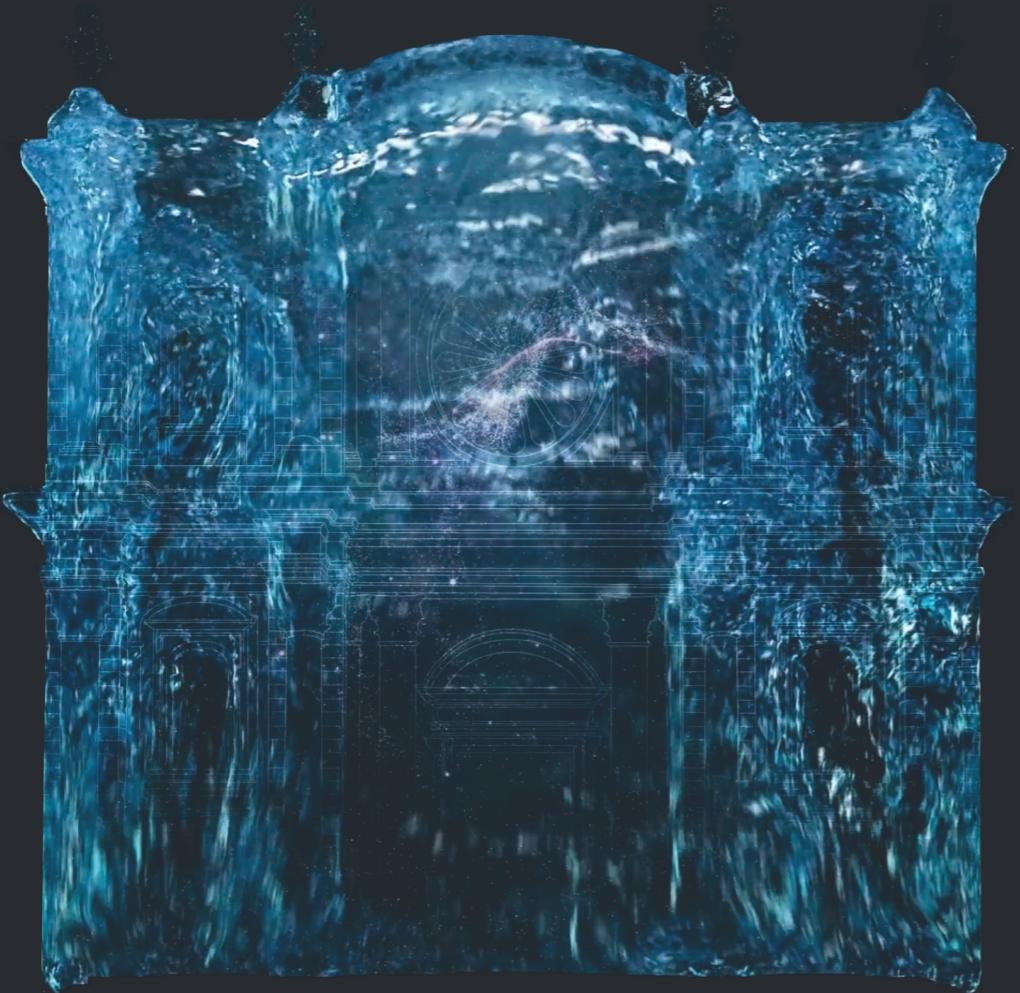


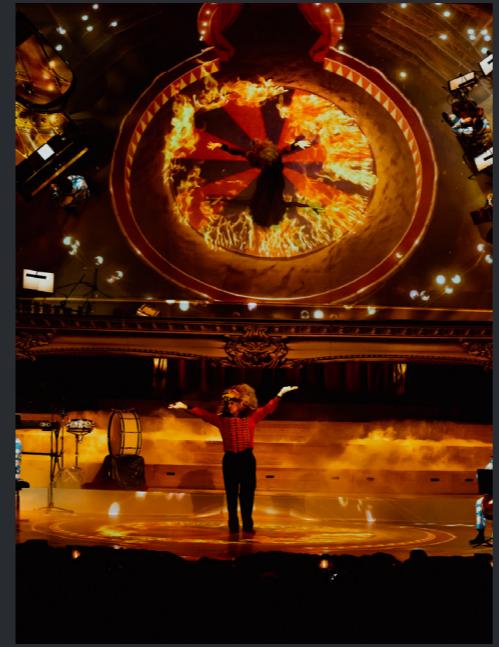
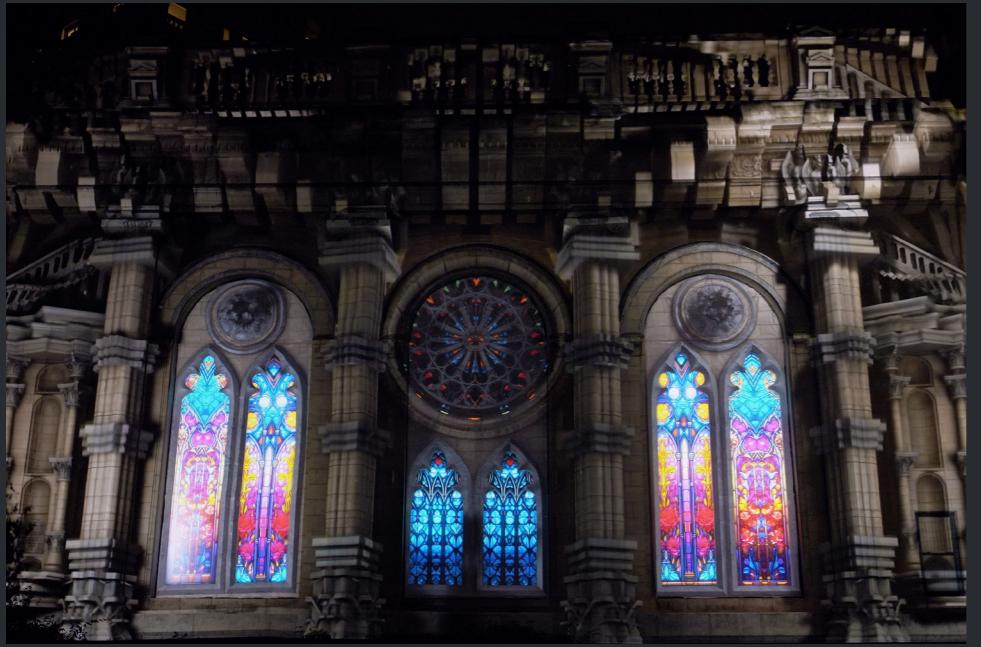
# VIDEO MAPPING

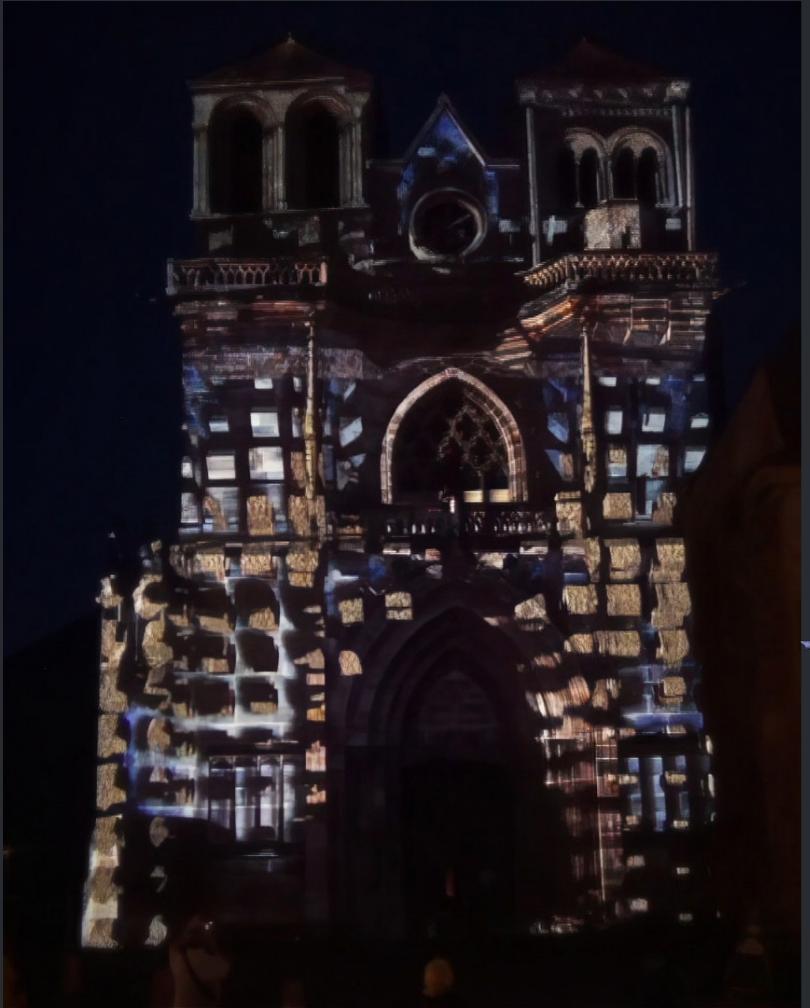
Construction, destruction, simulation, greenery, magic, optical illusions...

By using video projection and our know-how, we transform and sublimate buildings and facilities in order to take visitors on a unique journey.

Our goal: to surprise you, amaze you, and make you dream.







# EXHIBITION

"The Smurf Experience", "Pairi Daiza: the land of the Cold", "Accuray : ASTRO exhibition"...

From museums to trade fairs, from exhibitions to corporate events, from immersion to interactivity, our creativity is endless and will certainly meet your expectations.





More exhibitions :



# The Smurf Experience



**The Smurf Experience** is an immersive travelling exhibition, linking scenery, mapping, interactivity and virtual reality. Produced by Cecoforma, we were asked to design part of the graphic contents and animations.

# MARKETING

Our creative skills can be fully leveraged to serve a brand by orchestrating memorable and impactful marketing happenings. We craft visual experiences that captivate audiences and leave a lasting impression. By utilizing a diverse range of display mediums – from simple LED panels to curved screens, architectural video mapping, and projections on water walls – we ensure each presentation is unique and perfectly tailored to the brand's message. These spectacular and innovative effects not only differentiate a product from its competitors but also build a strong and recognizable visual identity. By integrating interactive and immersive elements, we maximize the brand's impact and reach, delivering unforgettable visual experiences.







They trusted us, THANKS to them:

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**SUPERBIEN** ETC onlyview

**rtbf.be**

**EUROVISION**  
SONG CONTEST

**MEDIAFIELD**

**DIRTYMONITOR**  
DIGITAL ART

**NAMUR**  
CAPITALE

**HACKTIV**  
ARDENNE

**COLLARING**  
BY GENEVA

**LA FERME**  
COLWORKING

**CONNECTED**

**BIG**  
TOWER

**proximus**

**ADC**  
PRODUCTION

**LUC PETIT**  
LES NOCTURNES

**ACTLD**  
DESIGN + EXPERIENCE

**mediacom**

**DreamWall**  
Council of the  
European Union

**adidas**

**ST**  
ART

**cecoforma**

**JON**  
MOSTO

**三**



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# Thanks